ESPORTS

Summary of the contest:

Online game competition (ex: Hearthstone)

E-sports: a leisure activity done in a electronic virtual world, using mental and physical abilities to determine the win or loss.

Running of the contest:

- ✓ The duration of the contest will be maximum 4-6 hours.
- ✓ It consists in a competition between candidates trough a virtual game.
- ✓ Participants must pass from one stage to another : preliminary matches, offline preliminary matches, and the final which will determine the ranking

Main skills required:

Be able to:

- ✓ Analyse online game rules
- ✓ Take in the hands a virtual game and deal with the options
- ✓ Identify its own strengths and weaknesses and those from opposition.
- ✓ Identify and apply a online game strategy.

Rating criteria:

✓ The Ranking of the candidates will depend on the performance.